## Computer Organization Assignment 3

Due date: September 8, 2022

Keep your answers concise as well as neat & clean. Submit your MIPS codes via this Google Form: https://forms.gle/pmTYXUwuF9p3jiob9. All MIPS codes should run <u>as is</u> in QtSPIM<sup>1</sup>. Clearly state your assumptions (if any). Some MIPS resources are available at: https://www.isical.ac.in/~rathin\_r/uploads/C0/2022/MIPS\_resources.html [backup] https://ratcoinc.github.io/MIPS/

1. Given a four-variable switching function represented in the canonical PoS (Product of Sums) form as:

 $f(a, b, c, d) = \Pi(5, 7, 10, 12, 14, 15) + \Phi(1, 4, 13)$ 

where  $\Phi(i)$  denotes a don't-care condition that means for the input combination with binary value *i*, the output is to be ignored.

- i. Minimize the function using K-map.
- ii. Represent the same function f(a, b, c, d) in canonical SoP form and minimize it.
- iii. Implement both minimized functions obtained in i and ii using AND, OR and NOT gates. With respect to hardware complexity which one is better? Justify your answer.

[5 + (4 + 4) + (3 + 3 + 1) = 20]

[5+5+2=12]

- 2. Recall that MIPS does not provide any instruction to obtain 1's complement of a bit pattern.
  - i. Devise an *efficient*<sup>2</sup> way to obtain 1's complement of an integer in MIPS using only the existing instruction(s). Furthermore, you are restricted from specifying any constant explicitly (thus you cannot do  $X \oplus 1$ ).
  - ii. Now write MIPS code to load the year of your birth (YYYY) in \$t0 and then compute its 1's complement into the same \$t0 using your solution of part i. [5+5=10]
- 3. Let A be a constant that denotes the last two digits of your roll number (day of birth in case of JRFs). Now let  $D = \max(A, 60-A)$ . Suppose you need to load this value D into a register of the MIPS processor, but you cannot explicitly specify any constant values in your code (thus cannot use any immediate mode instructions and some others). Write a minimal MIPS code to load D into to.

[hint: MIPS provides the constant 0 in zero/, if you can somehow generate +1 out of this 0, you are done. You might want to explore the arithmetic and logic operations.] [15]

- 4. i. Write an efficient C (or similar) function which receives a positive integer n as an argument then counts the number of 1s in n and returns that count.
  - ii. Suppose register \$t0 contains n. Write an *efficient* MIPS code to count the number of 1s in n and store the count into the memory location X interpreted in HEX, where X = 10000000 + 32 \* A (A is defined in ques 3). That is if A = 60, the value of X is 0x10001920 in HEX.
  - iii. Comment on the time complexity of your solution.
- 5. Suppose there are n distinct integers all in the closed interval of [0, n], that is only one number is absent, and all others occur exactly once. Your task is to find the missing number efficiently.
  - i. Write an efficient C (or similar) function for this. Note that the value of n can be very high, say INT\_MAX<sup>3</sup>, so arithmetic operations may result into overflows<sup>4</sup>.
  - ii. Suppose, memory location 0x10001000 contains n and the given numbers reside in n consecutive locations starting at 0x10002000. Write a MIPS code that writes the missing number at the memory location 0x10003000 using the method devised in part i. [5+8=13]

<sup>&</sup>lt;sup>1</sup>QtSPIM version 9.1.23 available at: https://sourceforge.net/projects/spimsimulator/files/

 $<sup>^{2}</sup>$  efficient means lesser number of instructions and/or involves lesser data transfer

 $<sup>^3</sup>Sizes$  of various built-in integral types of C/C++: https://cplusplus.com/reference/climits/ $^4$ https://en.wikipedia.org/wiki/Integer\_overflow#Origin